

Article:

Name	Type	Mandatory	Description
<Record Type ="36">	Long	Y	Type of object to import. 36 is for article
<DBId></DBId>	Long	Y	Database Id in DeMaSy. It is displayed in Utilities
<Name></ Name>	Char(100)	Y	Name of the article
<Code></Code>	Char(50)	Y	Code of the article
<Description></Description>	Char(255)	Y	Description of the article
<OrgArticleCode></OrgArticleCode>	Char(50)	N	Article code if article is linked to an existing article
<OrgArticleName></OrgArticleName>	Char(100)	N	Article name of the linked article
<ArticleCategoryName></ArticleCategoryName>	Char(50)	Y	Name of the category of the article
<InvTGLAccountNumber></InvTGLAccountNumber>	Char(50)	N	Account used for this article in client invoices
<InvTDC></InvTDC>	Char(1)	N	Indicate if account is used in debit or credit (possible values : D or C)
<InvTVATCode></InvTVATCode>	Char(20)	N	VAT Code used for this article in client invoices
<InvTVATRate></InvTVATRate>	Double	N	VAT rate used for this article in client invoices
<InvFGLAccountNumber></InvFGLAccountNumber>	Char(50)	N	Account used for this article in supplier invoices
<InvFVATCode></InvFVATCode>	Char(20)	N	VAT Code used for this article in supplier invoices
<InvFVATRate></InvFVATRate>	Double	N	VAT rate used for this article in supplier invoices
<Currency></Currency>	Char(10)	Y	Currency of the article
<IntrastatCode></IntrastatCode>	Char(50)	Y	Intrastat code
<IBLCCode></IBLCCode>	Char(50)	Y	IBLC code
<SerialNumber></SerialNumber>	Char(50)	N	Serial number of the article
<UnitNumber></UnitNumber>	Double	Y	Number of unit for this article
<UnitName></UnitName>	Char(20)	Y	Name of the unit for this article
<PackingName></PackingName>	Char(50)	Y	Name of the packing for the article
<Min></Min>	Integer	Y	Minimum quantity used for the article
<Max></Max>	Integer	Y	Maximum quantity used for the article
<StartDate></StartDate>	Date/Time	Y	First day to use the article
<EndDate></EndDate>	Date/Time	N	Last day to use the article
<UsualOrderQuantity></UsualOrderQuantity>	Double	Y	Usual order quantity
<ArticleBuy></ArticleBuy>	Boolean	Y	0 = not salable 1 = salable
<ArticleSell></ArticleSell>	Boolean	Y	0 = not purchasable 1 = purchasable
</Record>		Y	End of block